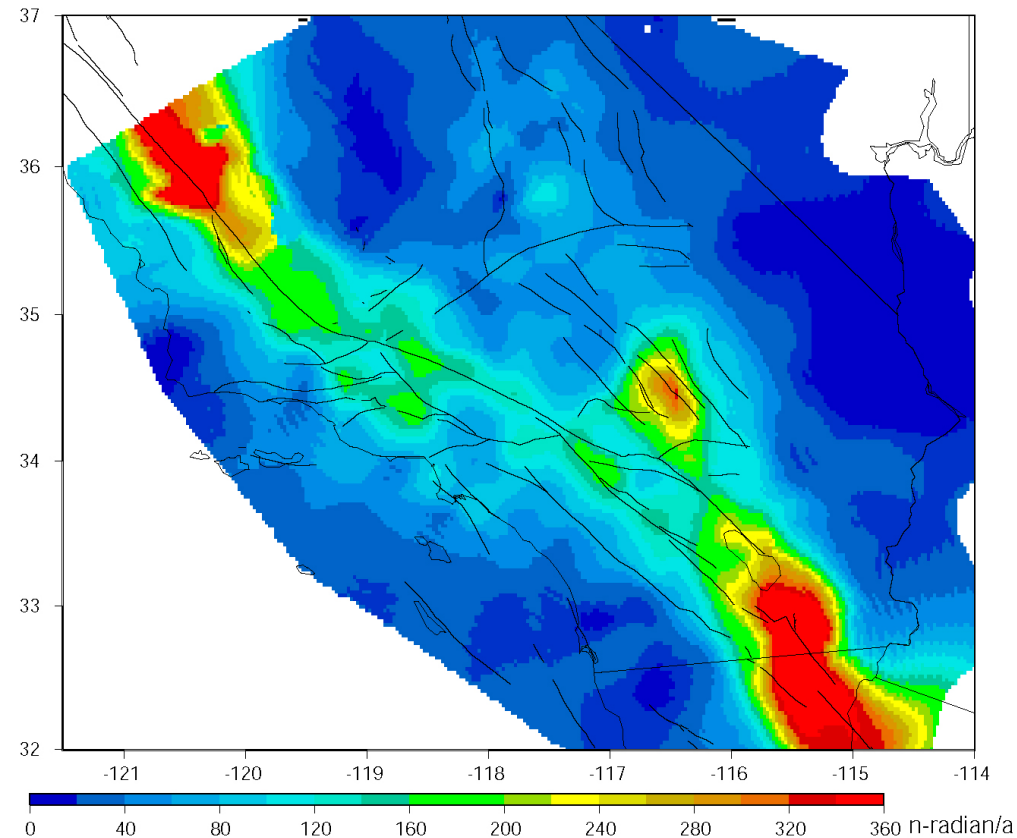


# Lecture 14: Strain Examples

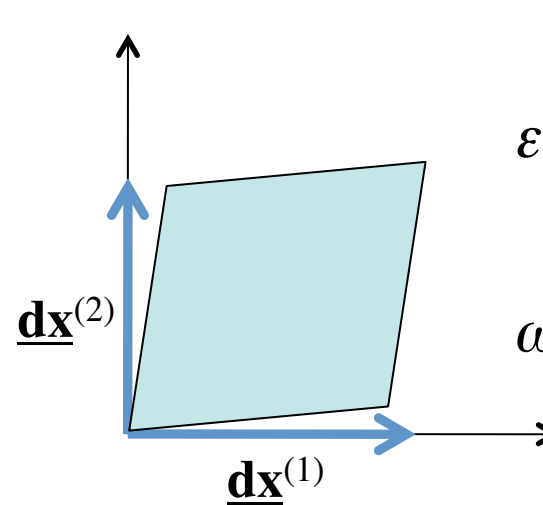


GEOS 655 Tectonic Geodesy  
Jeff Freymueller

# A Worked Example

- Consider this case of pure shear deformation, and two vectors  $\underline{\mathbf{dx}}_1$  and  $\underline{\mathbf{dx}}_2$ . How do they rotate?
- We'll look at vector 1 first, and go through each component of  $\Theta$ .

$$\Theta_i = e_{ijk} (\varepsilon_{km} + \omega_{km}) d\hat{x}_j d\hat{x}_m$$



$$\varepsilon = \begin{bmatrix} 0 & \alpha & 0 \\ \alpha & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\omega = (0,0,0)$$

$$(1)dx = (1,0,0) = d\hat{x}_1$$

$$(2)dx = (0,1,0) = d\hat{x}_2$$

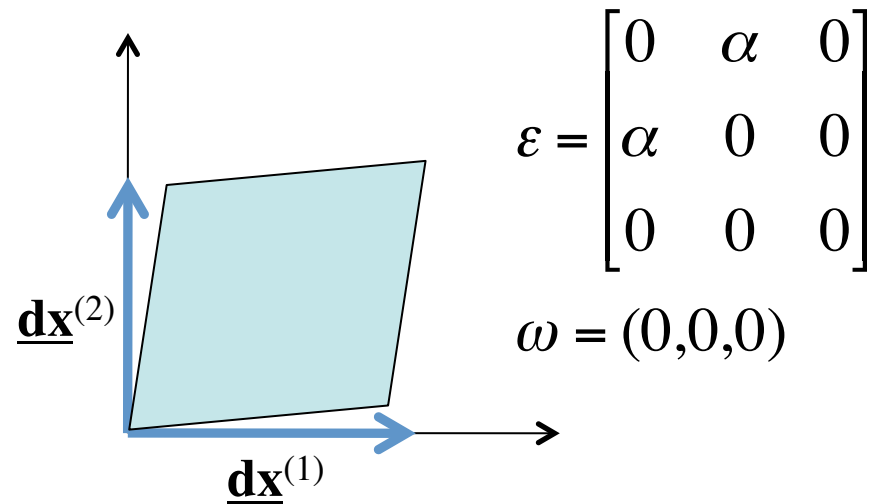
# A Worked Example

- First for  $i = 1$

$$\Theta_1 = e_{1jk} (\varepsilon_{km} + \omega_{km}) d\hat{x}_j d\hat{x}_m$$

- Rules for  $e_{1jk}$

- If  $j$  or  $k = 1$ ,  $e_{1jk} = 0$
- If  $j = k = 2$  or  $3$ ,  $e_{1jk} = 0$
- This leaves  $j=2, k=3$  and  $j=3, k=2$
- Both of these terms will result in zero because
  - $j=2, k=3$ :  $\varepsilon_{3m} = 0$
  - $j=3, k=2$ :  $dx_3 = 0$
- True for both vectors



$$(1)dx = (1,0,0) = d\hat{x}_1$$

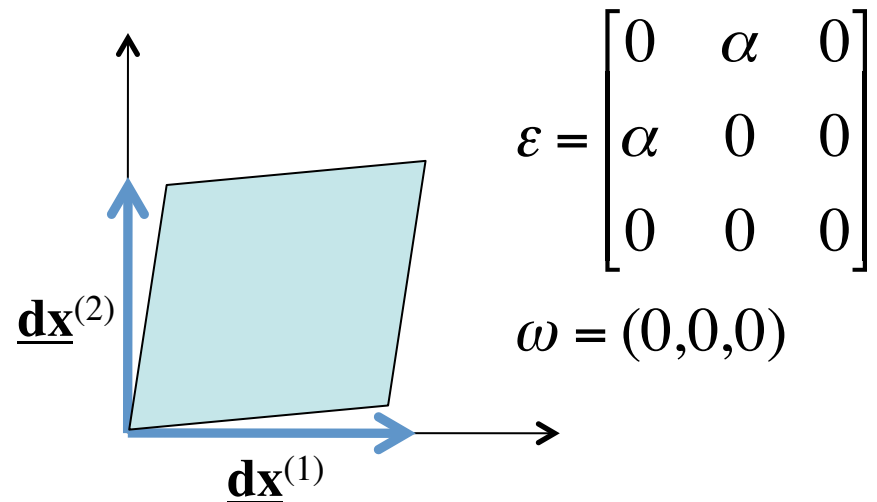
$$(2)dx = (0,1,0) = d\hat{x}_2$$

# A Worked Example

- Now for  $i = 2$

$$\Theta_2 = e_{2jk} (\varepsilon_{km} + \omega_{km}) d\hat{x}_j d\hat{x}_m$$

- Rules for  $e_{2jk}$ 
  - If  $j$  or  $k = 2$ ,  $e_{2jk} = 0$
  - If  $j = k = 1$  or  $3$ ,  $e_{2jk} = 0$
  - This leaves  $j=1, k=3$  and  $j=3, k=1$
  - Both of these terms will result in zero because
    - $j=1, k=3$ :  $\varepsilon_{3m} = 0$
    - $j=3, k=1$ :  $dx_3 = 0$
  - True for both vectors



$$(1)dx = (1, 0, 0) = d\hat{x}_1$$

$$(2)dx = (0, 1, 0) = d\hat{x}_2$$

# A Worked Example

- Now for  $i = 3$

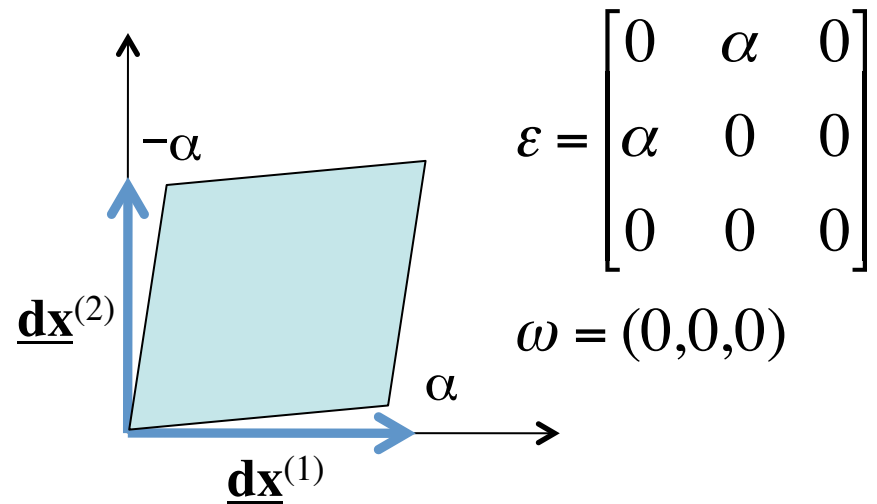
$$\Theta_3 = e_{3jk} (\varepsilon_{km} + \omega_{km}) d\hat{x}_j d\hat{x}_m$$

- Rules for  $e_{3jk}$ 
  - Only  $j=1, k=2$  and  $j=2, k=1$  are non-zero

- Vector 1:

$$\begin{aligned} (j=1, k=2) \quad & e_{312} dx_1 \varepsilon_{2m} dx_m \\ & = 1 \cdot 1 \cdot (\alpha \cdot 1 + 0 \cdot 0 + 0 \cdot 0) = \alpha \end{aligned}$$

$$\begin{aligned} (j=2, k=1) \quad & e_{321} dx_2 \varepsilon_{1m} dx_m \\ & = -1 \cdot 0 \cdot (0 \cdot 1 + \alpha \cdot 0 + 0 \cdot 0) = 0 \end{aligned}$$



- Vector 2:
 

$$\begin{aligned} (j=1, k=2) \quad & e_{312} dx_1 \varepsilon_{2m} dx_m \\ & = 1 \cdot 0 \cdot (\alpha \cdot 0 + 0 \cdot 0 + 0 \cdot 0) = 0 \\ (j=2, k=1) \quad & e_{321} dx_2 \varepsilon_{1m} dx_m \\ & = -1 \cdot 1 \cdot (0 \cdot 0 + \alpha \cdot 1 + 0 \cdot 0) = -\alpha \end{aligned}$$

$$\begin{aligned} (1) dx &= (1, 0, 0) = d\hat{x}_1 \\ (2) dx &= (0, 1, 0) = d\hat{x}_2 \end{aligned}$$

# Rotation of a Line Segment

- There is a general expression for the rotation of a line segment. I'll outline how it is derived without going into all of the details.

$$\Theta_i = e_{ijk} (\varepsilon_{km} + \omega_{km}) d\hat{x}_j d\hat{x}_m$$

- First, the strain part

$$\Theta_i^{(strain)} = e_{ijk} \varepsilon_{km} d\hat{x}_j d\hat{x}_m = e_{ijk} d\hat{x}_j (\varepsilon_{km} d\hat{x}_m)$$

$$\Theta_i^{(strain)} = e_{ijk} d\hat{x}_j (\varepsilon \cdot d\hat{x})_k$$

$$\Theta^{(strain)} = d\hat{x} \times (\varepsilon \cdot d\hat{x})$$

*If the strain changes the orientation of the line, then there is a rotation.*

# Rotation of a Line Segment

- Now the rotation part

$$\Theta_i^{(rot)} = e_{ijk} \omega_{km} d\hat{x}_j d\hat{x}_m = -e_{ijk} e_{kms} \Omega_s d\hat{x}_j d\hat{x}_m$$

$$\Theta_i^{(rot)} = -(\delta_{im} \delta_{js} - \delta_{is} \delta_{jm}) \Omega_s d\hat{x}_j d\hat{x}_m$$

$$\Theta_i^{(rot)} = -(\Omega_j d\hat{x}_j d\hat{x}_i - \Omega_i d\hat{x}_j d\hat{x}_j)$$

$$\Theta_i^{(rot)} = \Omega_i - (\Omega_j d\hat{x}_j) d\hat{x}_i$$

$$\Theta^{(rot)} = \Omega - (\Omega \cdot d\hat{x}) d\hat{x}$$

- The reason here that there are two terms relates to the orientation of the rotation axis and the line:
  - Rotation axis normal to line,  $\Theta = \Omega$
  - Rotation axis parallel to line,  $\Theta = 0$

# Rotation of a Line Segment

- Here is the full equation then:

$$\Theta_i = e_{ijk} d\hat{x}_j \varepsilon_{km} d\hat{x}_m + \Omega_i - (\Omega_j d\hat{x}_j) d\hat{x}_i$$

$$\Theta = d\hat{x} \times (\varepsilon \cdot d\hat{x}) + \Omega - (\Omega \cdot d\hat{x}) d\hat{x}$$

- This is used for cases when you have angle or orientation change data, or when you want to predict orientation changes from a known strain and rotation.



# Vertical Axis Rotation

- Special case of common use in tectonics
  - We'll use a local east-north-up coordinate system
  - All motion is horizontal ( $u_3 = 0$ )
  - All rotation is about a vertical axis (only  $\Omega_3$  is non-zero)
  - All sites are in horizontal plane ( $dx_3 = 0$ )
  - The expression for  $\Omega$  gets a lot simpler

$$\Omega_i - \Omega_j dx_j dx_i \Rightarrow \Omega_i \quad (\Omega \cdot dx = 0)$$

$$\Omega_3 = -\frac{1}{2} e_{3ij} \omega_{ij}$$

$$\Omega_3 = -\frac{1}{2} [e_{312} \omega_{12} + e_{321} \omega_{21} + 0]$$

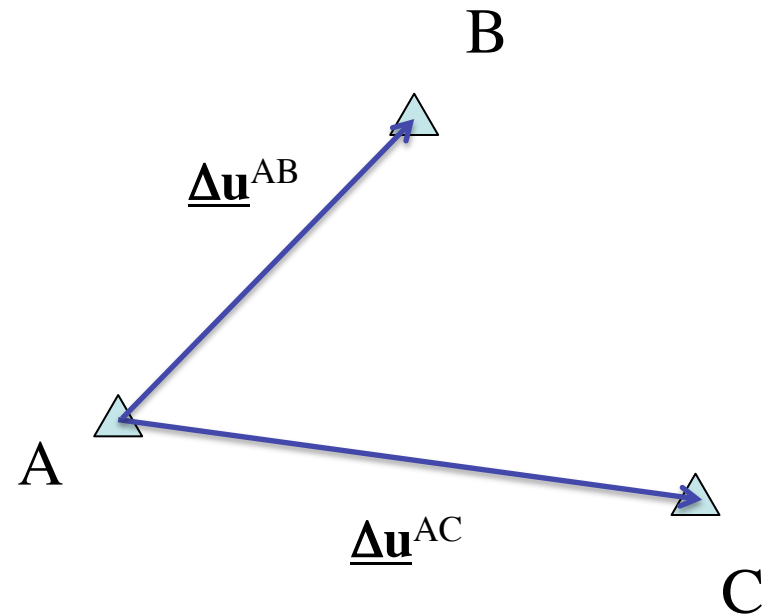
$$\Omega_3 = -\frac{1}{2} [1 \cdot \omega_{12} - 1 \cdot (-\omega_{12})]$$

$$\Omega_3 = -\omega_{12}$$

*The vertical axis rotation is directly related to the rotation tensor term*

# Strain from 3 GPS Sites

- There is a simple, general way to calculate average strain+rotation from 3 GPS sites
- If you have more than 3 sites, divide the network into triangles
  - For example, Delaunay triangulation as implemented in GMT

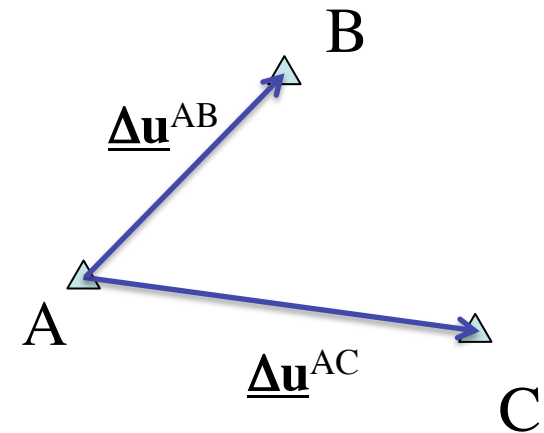


# Strain from 3 GPS Sites

- We have seen the equations for strain from a single baseline before

$$\begin{bmatrix} \Delta u_1^{AB} \\ \Delta u_2^{AB} \end{bmatrix} = \begin{bmatrix} \varepsilon_{11} \Delta x_1^{AB} + \varepsilon_{12} \Delta x_2^{AB} + \omega_{12} \Delta x_2^{AB} \\ \varepsilon_{12} \Delta x_1^{AB} + \varepsilon_{22} \Delta x_2^{AB} - \omega_{12} \Delta x_1^{AB} \end{bmatrix}$$

$$\begin{bmatrix} \Delta u_1^{AB} \\ \Delta u_2^{AB} \end{bmatrix} = \begin{bmatrix} \Delta x_1^{AB} & \Delta x_2^{AB} & 0 & \Delta x_2^{AB} \\ 0 & \Delta x_1^{AB} & \Delta x_2^{AB} & -\Delta x_1^{AB} \end{bmatrix} \cdot \begin{bmatrix} \varepsilon_{11} \\ \varepsilon_{12} \\ \varepsilon_{22} \\ \omega_{12} \end{bmatrix}$$



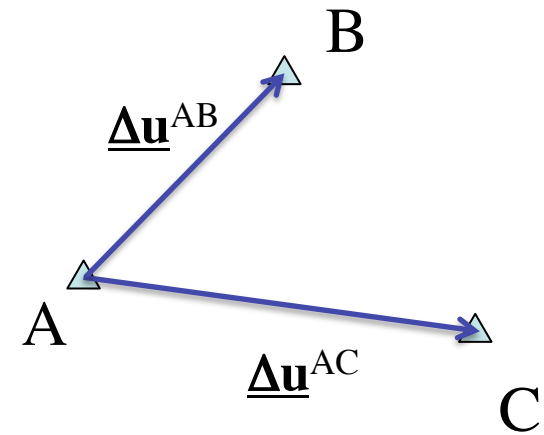
*Observations = (known Model)\*(unknowns)*

# Strain from 3 GPS Sites

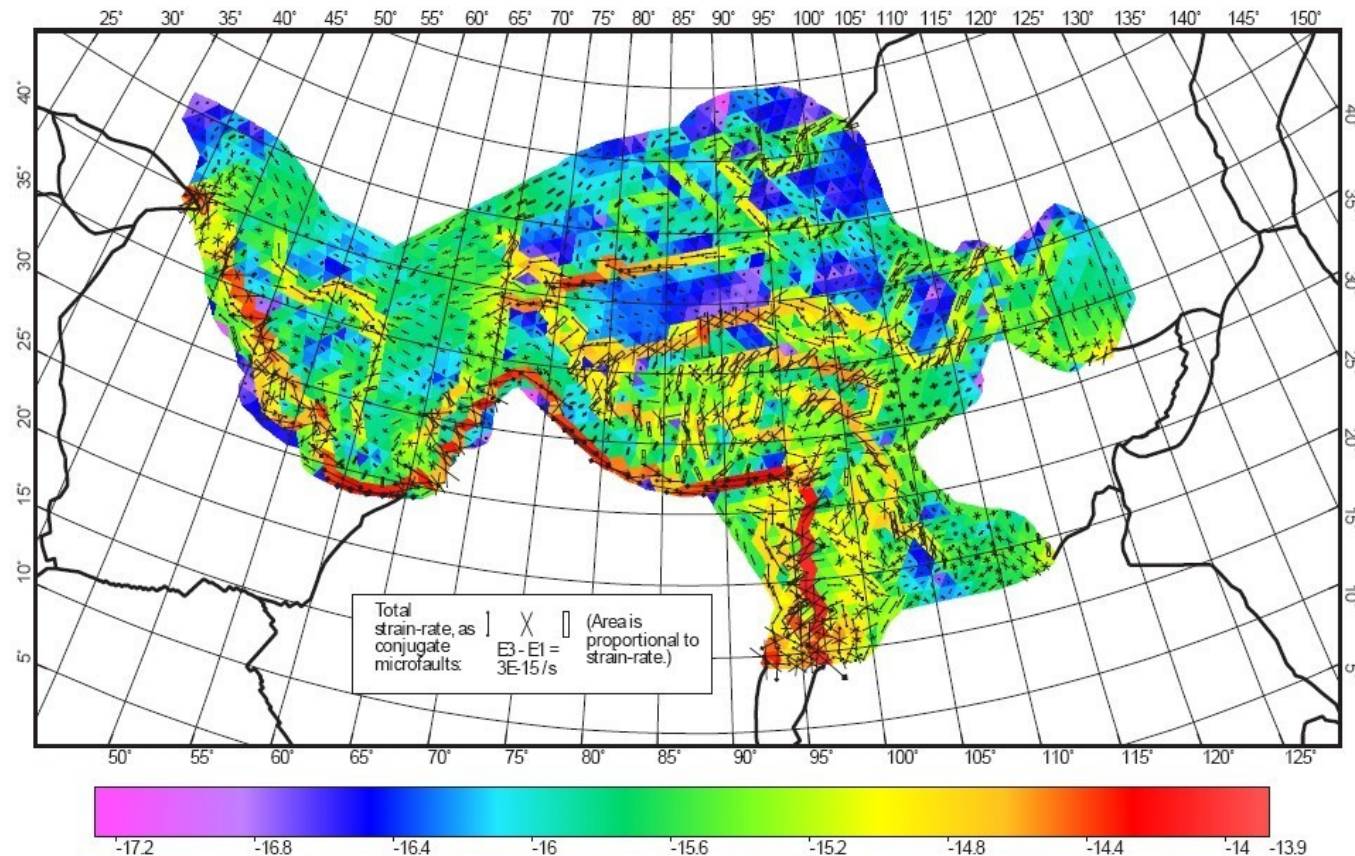
- Including both sites we have 4 equations in 4 unknowns:

$$\begin{bmatrix} \Delta u_1^{AB} \\ \Delta u_2^{AB} \\ \Delta u_1^{BC} \\ \Delta u_2^{BC} \end{bmatrix} = \begin{bmatrix} \Delta x_1^{AB} & \Delta x_2^{AB} & 0 & \Delta x_2^{AB} \\ 0 & \Delta x_1^{AB} & \Delta x_2^{AB} & -\Delta x_1^{AB} \\ \Delta x_1^{BC} & \Delta x_2^{BC} & 0 & \Delta x_2^{BC} \\ 0 & \Delta x_1^{BC} & \Delta x_2^{BC} & -\Delta x_1^{BC} \end{bmatrix} \cdot \begin{bmatrix} \epsilon_{11} \\ \epsilon_{12} \\ \epsilon_{22} \\ \omega_{12} \end{bmatrix}$$

$$\begin{bmatrix} \epsilon_{11} \\ \epsilon_{12} \\ \epsilon_{22} \\ \omega_{12} \end{bmatrix} = \begin{bmatrix} \Delta x_1^{AB} & \Delta x_2^{AB} & 0 & \Delta x_2^{AB} \\ 0 & \Delta x_1^{AB} & \Delta x_2^{AB} & -\Delta x_1^{AB} \\ \Delta x_1^{BC} & \Delta x_2^{BC} & 0 & \Delta x_2^{BC} \\ 0 & \Delta x_1^{BC} & \Delta x_2^{BC} & -\Delta x_1^{BC} \end{bmatrix}^{-1} \begin{bmatrix} \Delta u_1^{AB} \\ \Delta u_2^{AB} \\ \Delta u_1^{BC} \\ \Delta u_2^{BC} \end{bmatrix}$$



# Strain Varies in Space



To increase legibility, tensor icons are plotted for only 1/2 of the finite elements.

Liu, Z., & P. Bird [2008]; doi: 10.1111/j.1365-246X.2007.03640.x

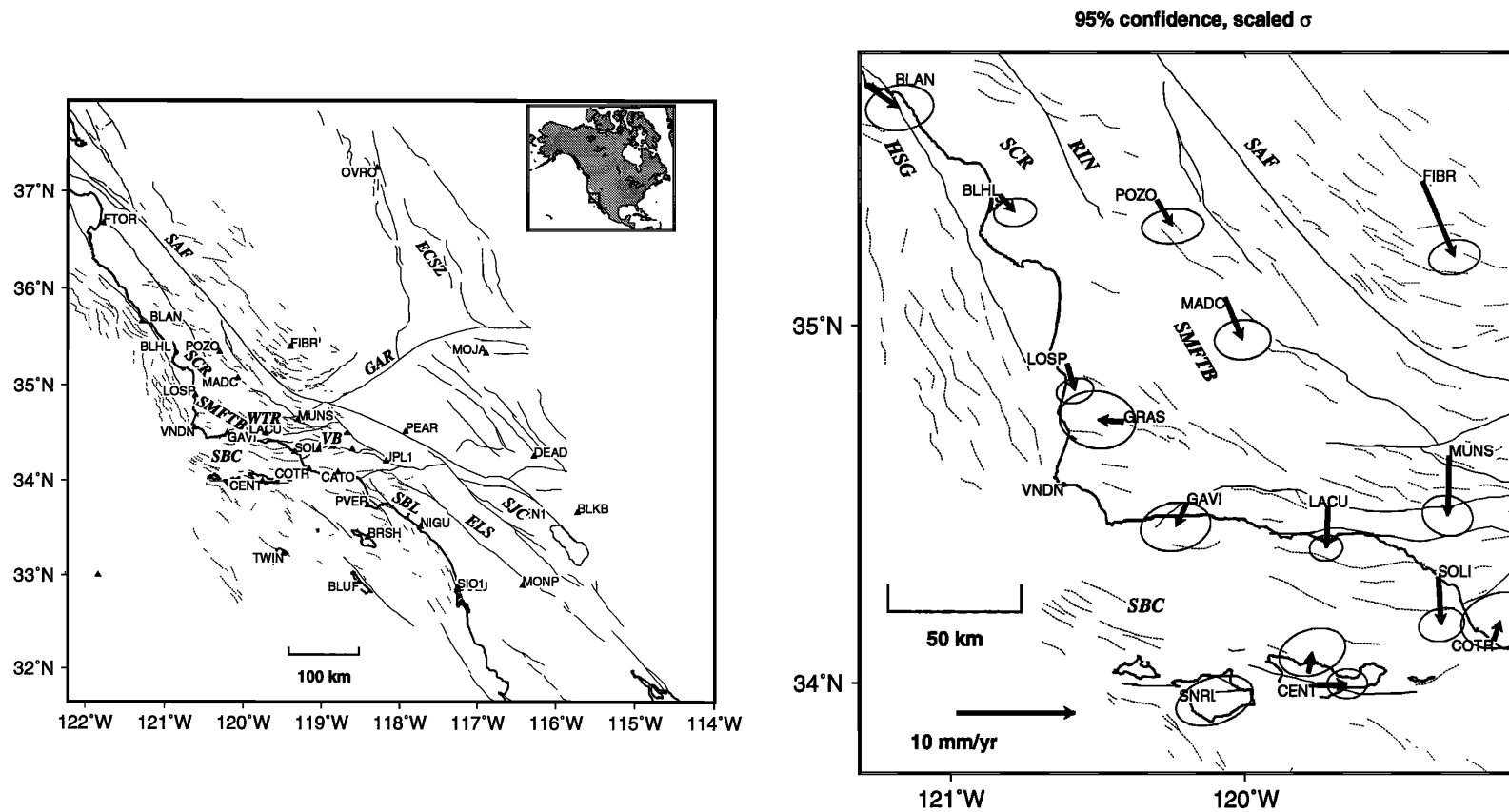
# Strain varies with space

- In general, strain varies with space, so you can't necessarily assume uniform strain over a large area
  - For a strike slip fault, the strain varies with distance from the fault  $x$  (slip rate  $V$ , and locking depth  $D$ )

$$\dot{\epsilon}_{12} = \frac{VD}{2\pi} (x^2 + D^2)^{-1}$$

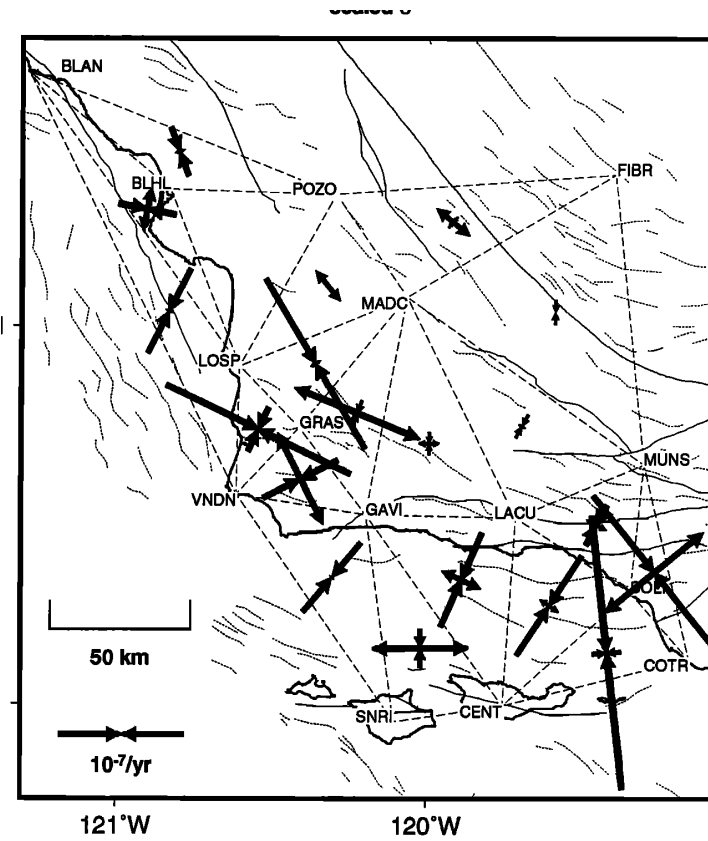
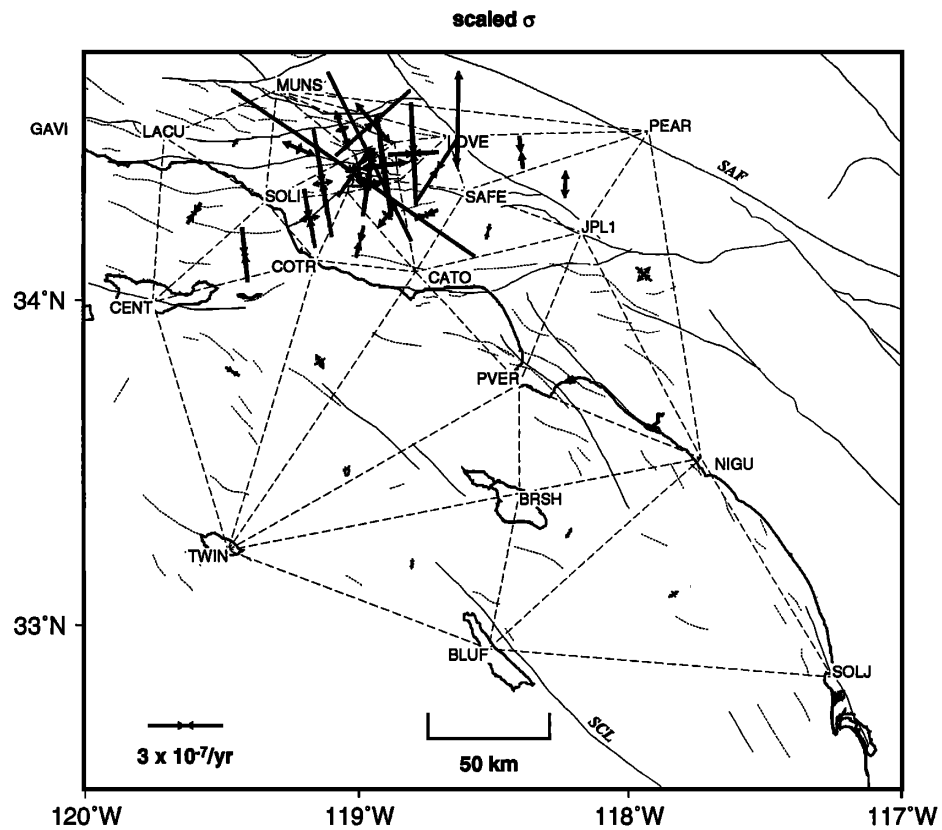
- You can ignore variations and use a uniform approximation (see no evil)
- Fit a mathematical model for  $\underline{\epsilon}(\underline{\mathbf{x}})$  and  $\underline{\omega}(\underline{\mathbf{x}})$
- You can try sub-regions, as we did in Tibet in the Chen et al. (2004) paper
- Map strain by looking at each triangle
- Or you can map out variations in strain in a more continuous fashion
  - This is a more powerful tool in general

# Southern California



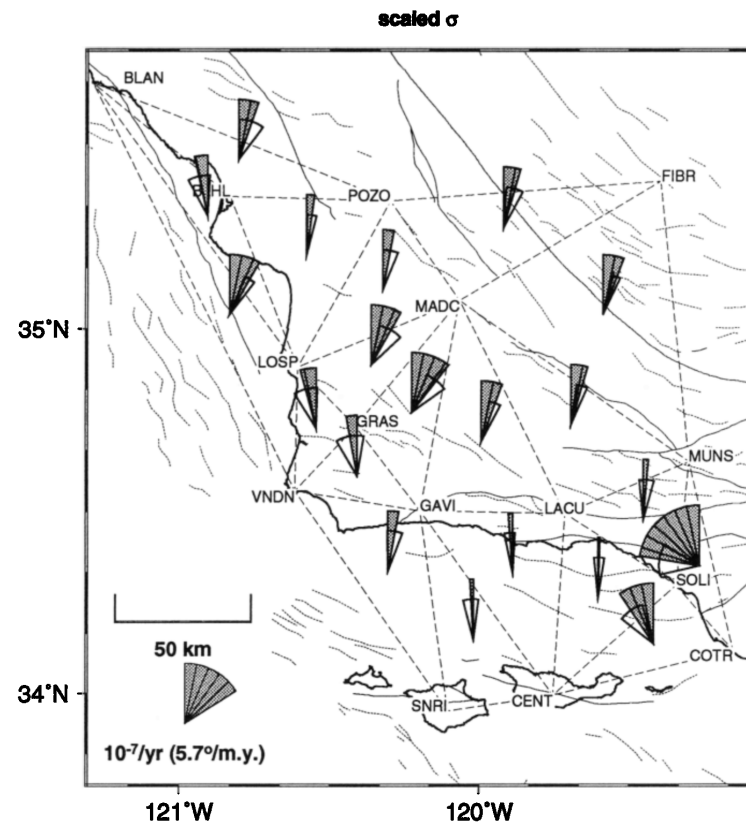
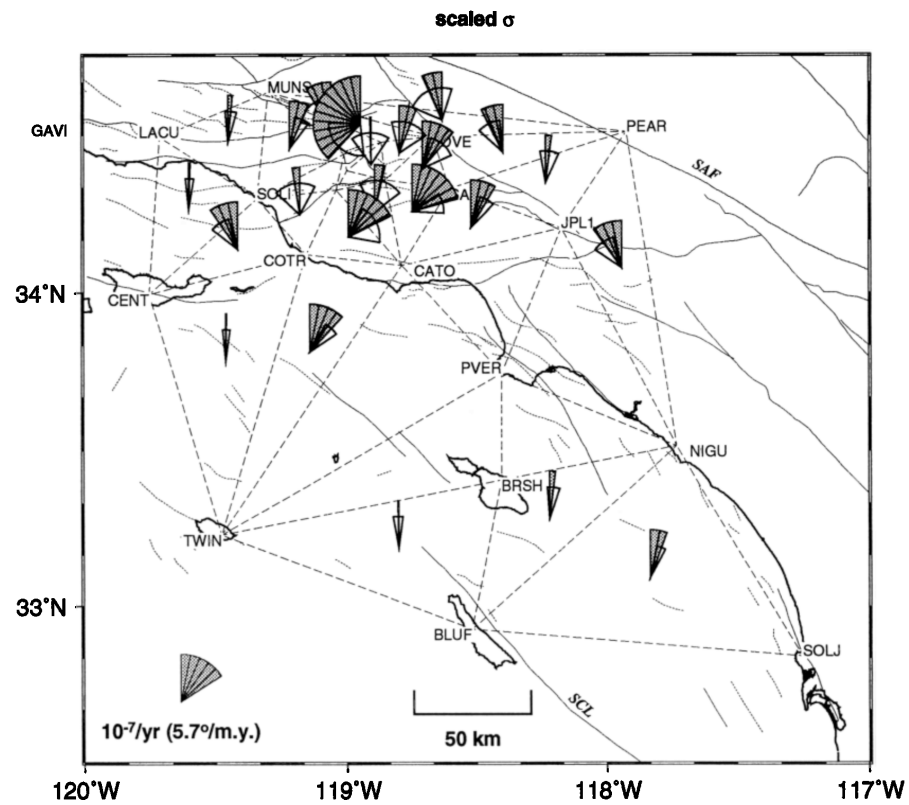
Feigl et al. (1993, JGR)

# Strain Rates





# Rotations



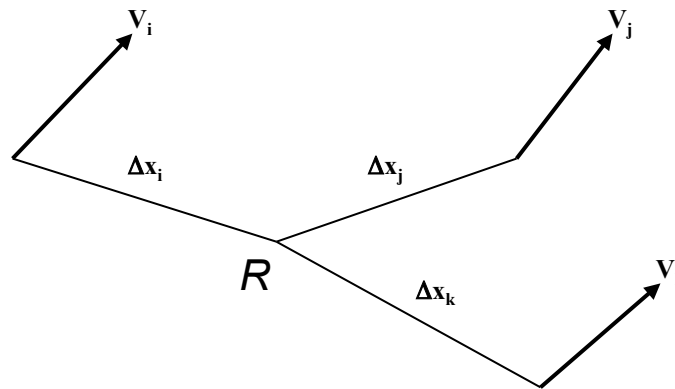
Model strain rates as continuous functions using a modified least-squares method.

Uniqueness of the method:

- Requires no assumptions of stationarity of deformation field and uniform variance of the data that many other methods do;
- Implements the degree of smoothing based on *in situ* data strength.
- Method developed by Z. Shen, UCLA

At each location point  $\underline{R}$ , assuming a uniform strain rate field, the strain rates and the geodetic data can be linked by a linear relationship:

$$\underline{d} = A \underline{m} + \underline{e}$$



$$\begin{bmatrix} V_{x_1} \\ V_{y_1} \\ V_{x_2} \\ V_{y_2} \\ \dots \\ V_{x_n} \\ V_{y_n} \end{bmatrix} = \begin{bmatrix} 1 & 0 & \Delta x_1 & \Delta y_1 & 0 & \Delta y_1 \\ 0 & 1 & 0 & \Delta x_1 & \Delta y_1 & -\Delta x_1 \\ 1 & 0 & \Delta x_2 & \Delta y_2 & 0 & \Delta y_2 \\ 0 & 1 & 0 & \Delta x_2 & \Delta y_2 & -\Delta x_2 \\ \dots & \dots & \dots & \dots & \dots & \dots \\ 1 & 0 & \Delta x_n & \Delta y_n & 0 & \Delta y_n \\ 0 & 1 & 0 & \Delta x_n & \Delta y_n & -\Delta x_n \end{bmatrix} \begin{bmatrix} Ux \\ Uy \\ \epsilon_{xx} \\ \epsilon_{xy} \\ \epsilon_{yy} \\ \omega \end{bmatrix} + \begin{bmatrix} e_{x1} \\ e_{y1} \\ e_{x2} \\ e_{y2} \\ \dots \\ e_{xn} \\ e_{yn} \end{bmatrix}$$

$Ux, Uy$ : on spot velocity components  
 $\epsilon_{xx}, \epsilon_{xy}, \epsilon_{yy}$ : strain rate components  
 $\omega$ : rotation rate

$$\underline{d} = A \underline{m} + \underline{e}$$

reconstitute the inverse problem with a weighting matrix  $B$ :

$$B \underline{d} = B A \underline{m} + B \underline{e}$$

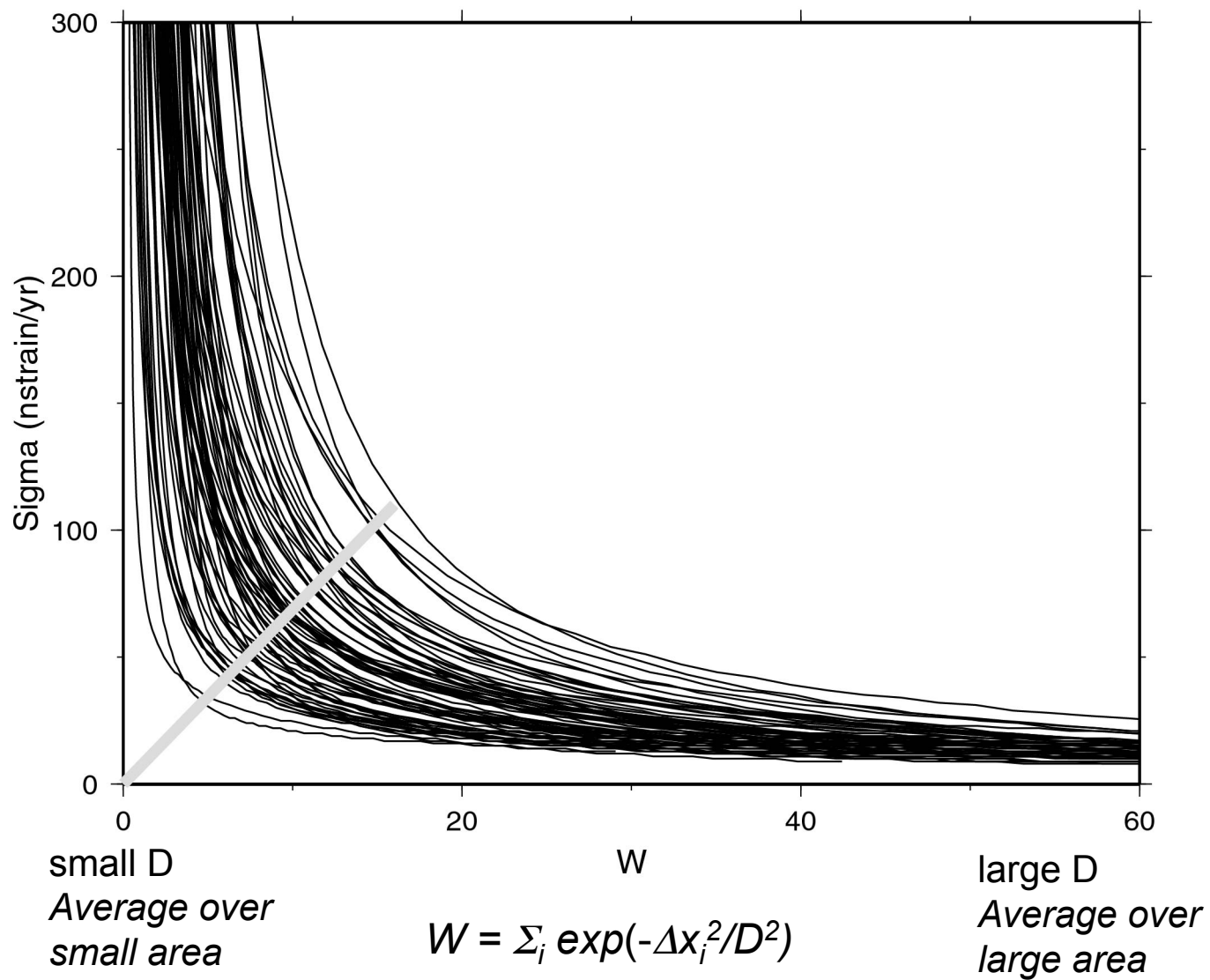
where  $B$  is a diagonal matrix whose  $i$ -th diagonal term is  $\exp(-\Delta x_i^2/D^2)$  and  $\underline{e} \sim N(0, E)$ , *that is, the errors are Assumed* to be normally distributed.  $D$  is a smoothing distance.

$$\underline{m} = (A^t B E^{-1} B A)^{-1} A^t B E^{-1} B \underline{d}$$

This result comes from standard least squares estimation methods.

The question is how to make a proper assignment of  $D$ ?

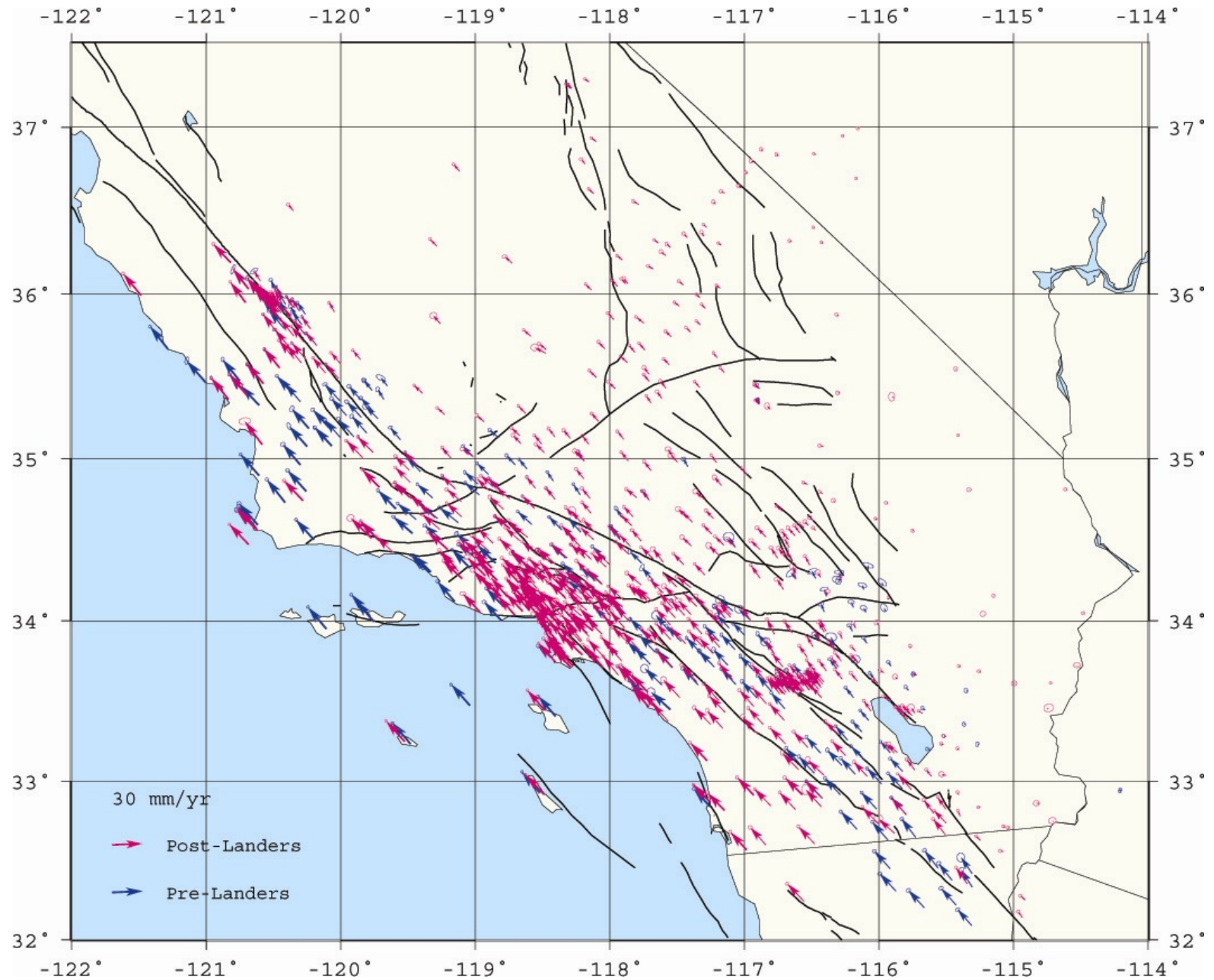
## Trade-off between total weight $W$ and strain rate uncertainty $\sigma$



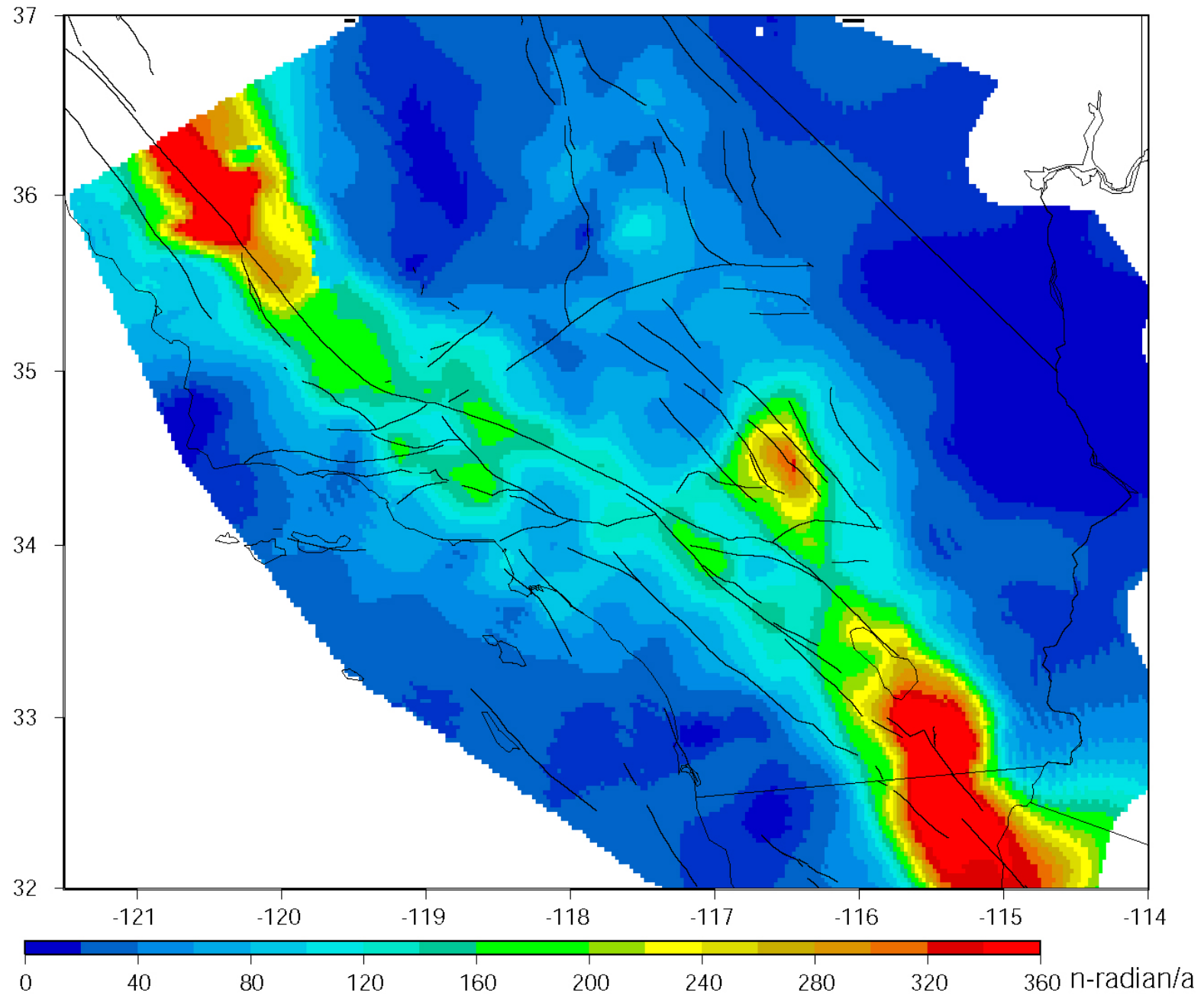
# Tradeoff of resolution and uncertainty

- If you average over a small area, you will improve your spatial resolution for variations in strain
  - But your uncertainty in strain estimate will be higher because you use less data = **more noise**
- If you average over a large area, you will reduce the uncertainty in your estimates by using more data
  - But your ability to resolve spatial variations in strain will be reduced = **possible over-smoothing**
- Need to find a balance that reflects the actual variations in strain.

## Example: Strain rate estimation from SCEC CMM3 (Post-Landers)

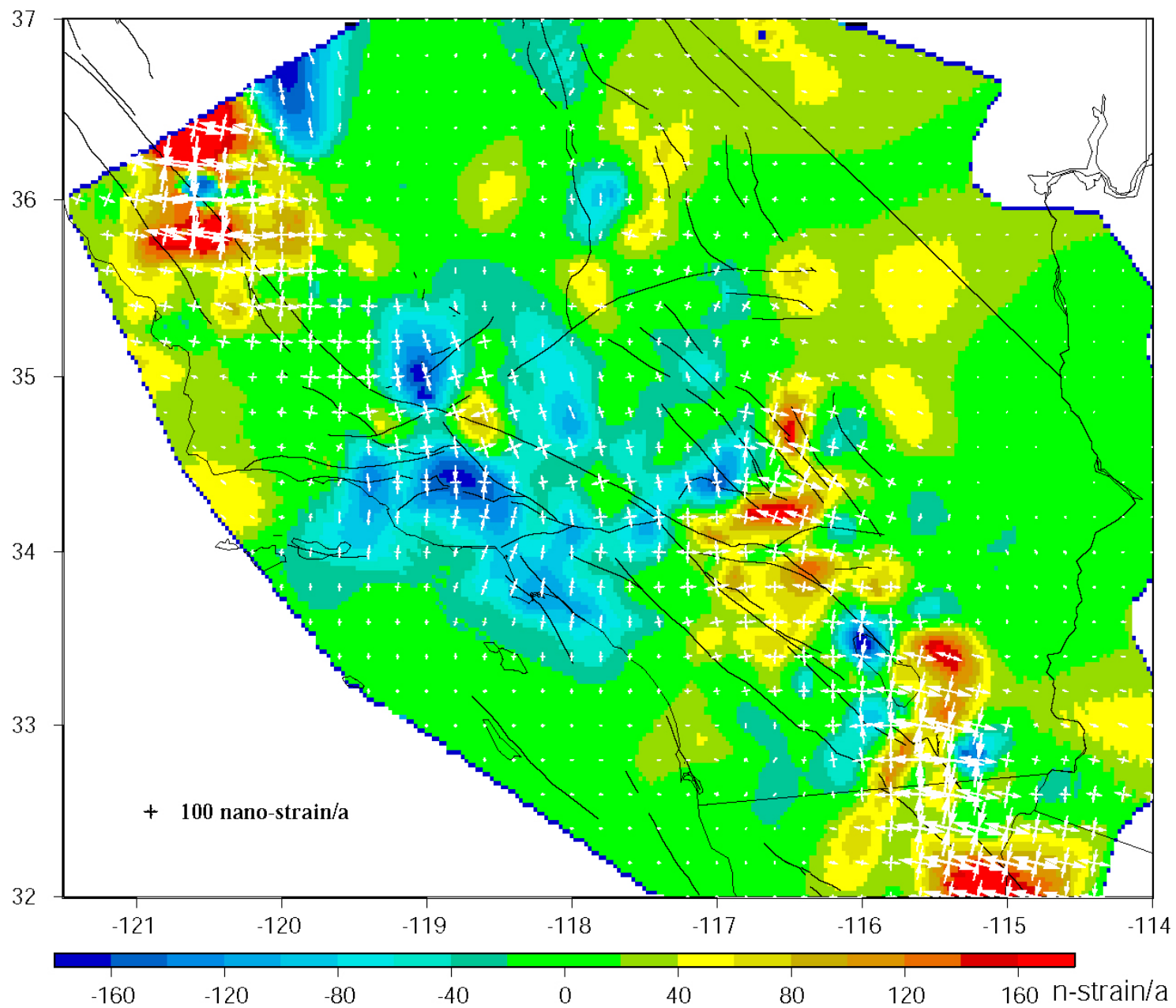


## Post-Landers Maximum Shear Strain Rate

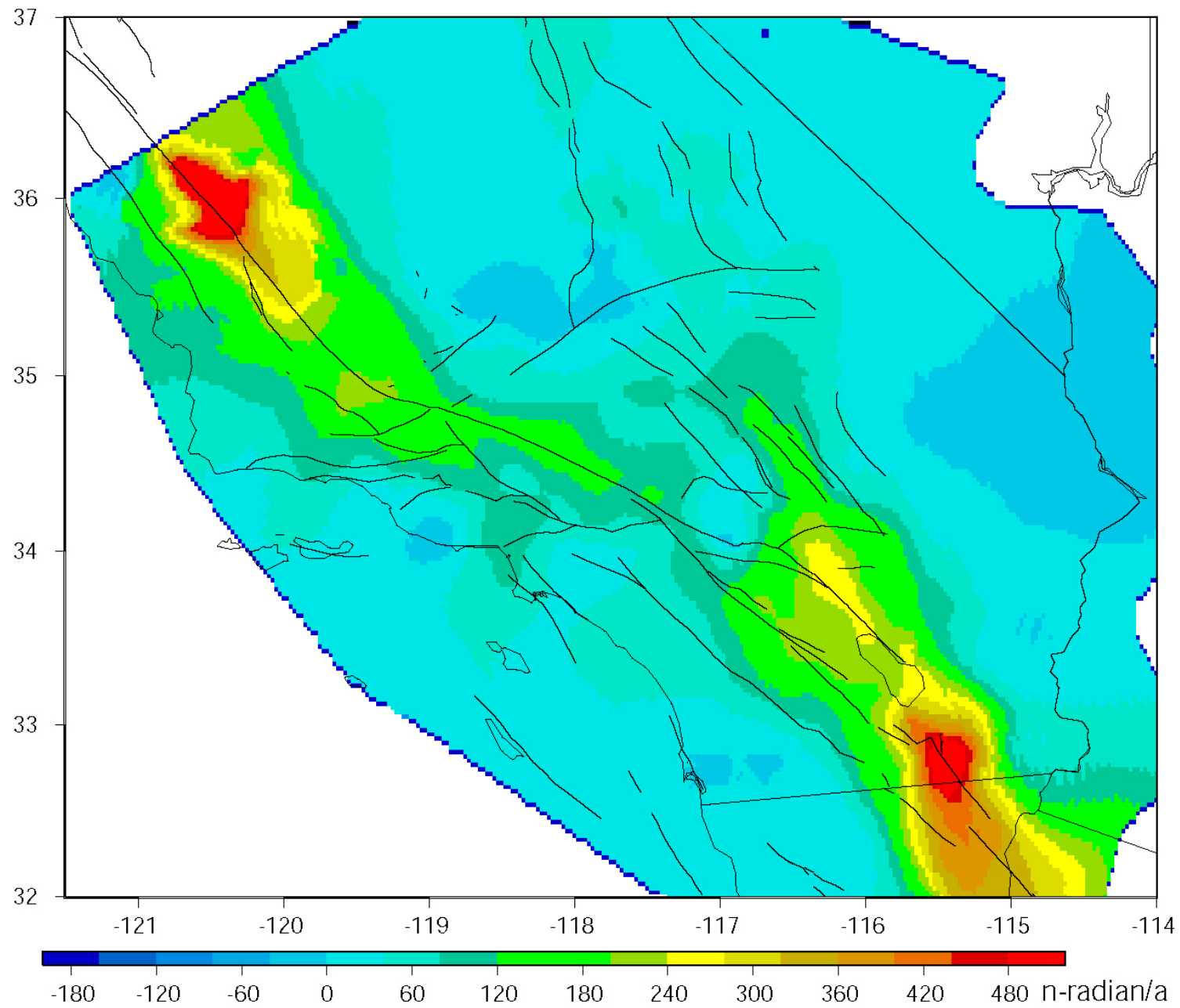




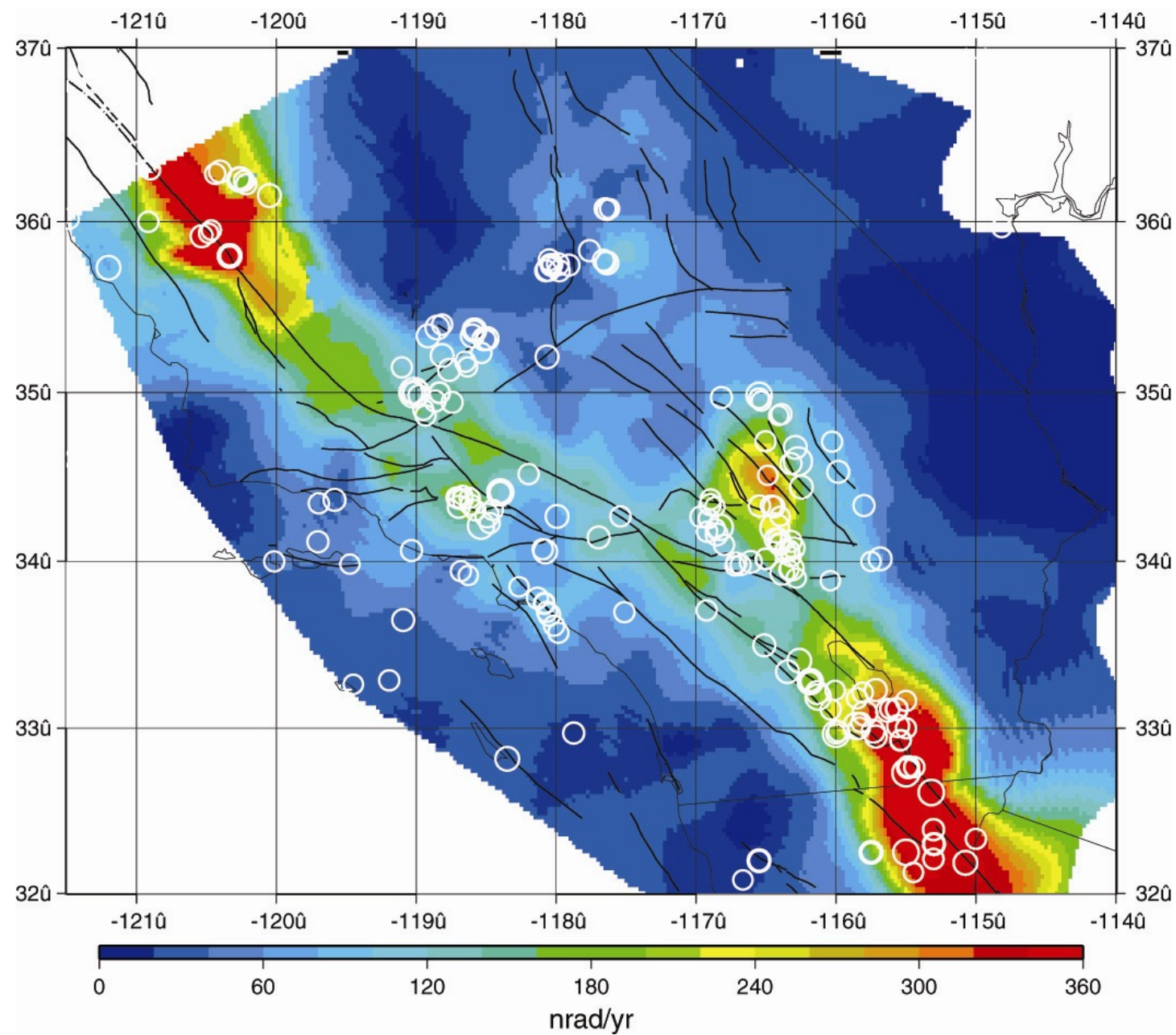
## Post-Landers Principal Strain Rate and Dilatation Rate



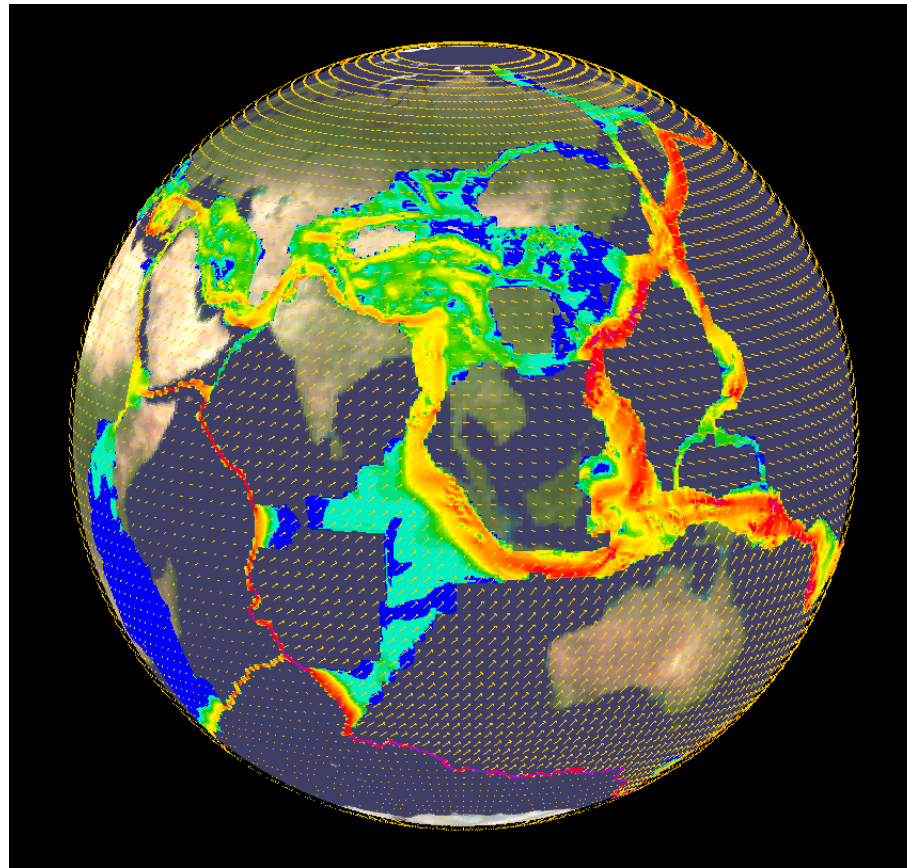
## Post-Landers Rotation Rate



## Post-Landers Maximum Strain Rate and Earthquakes of $M > 5.0$ 1950-2000



# Global Strain Rate Map

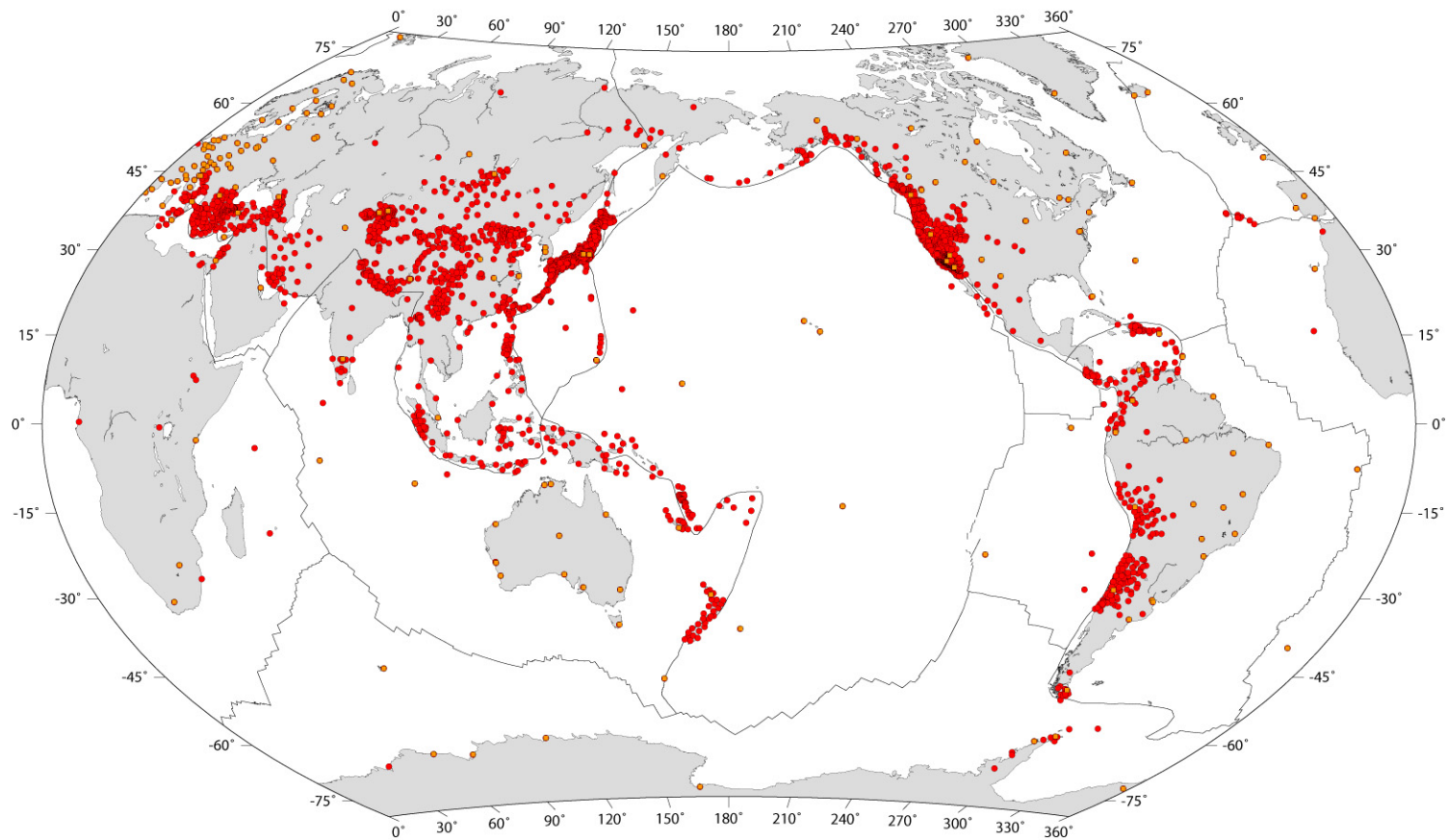


# Large-Scale Strain Maps

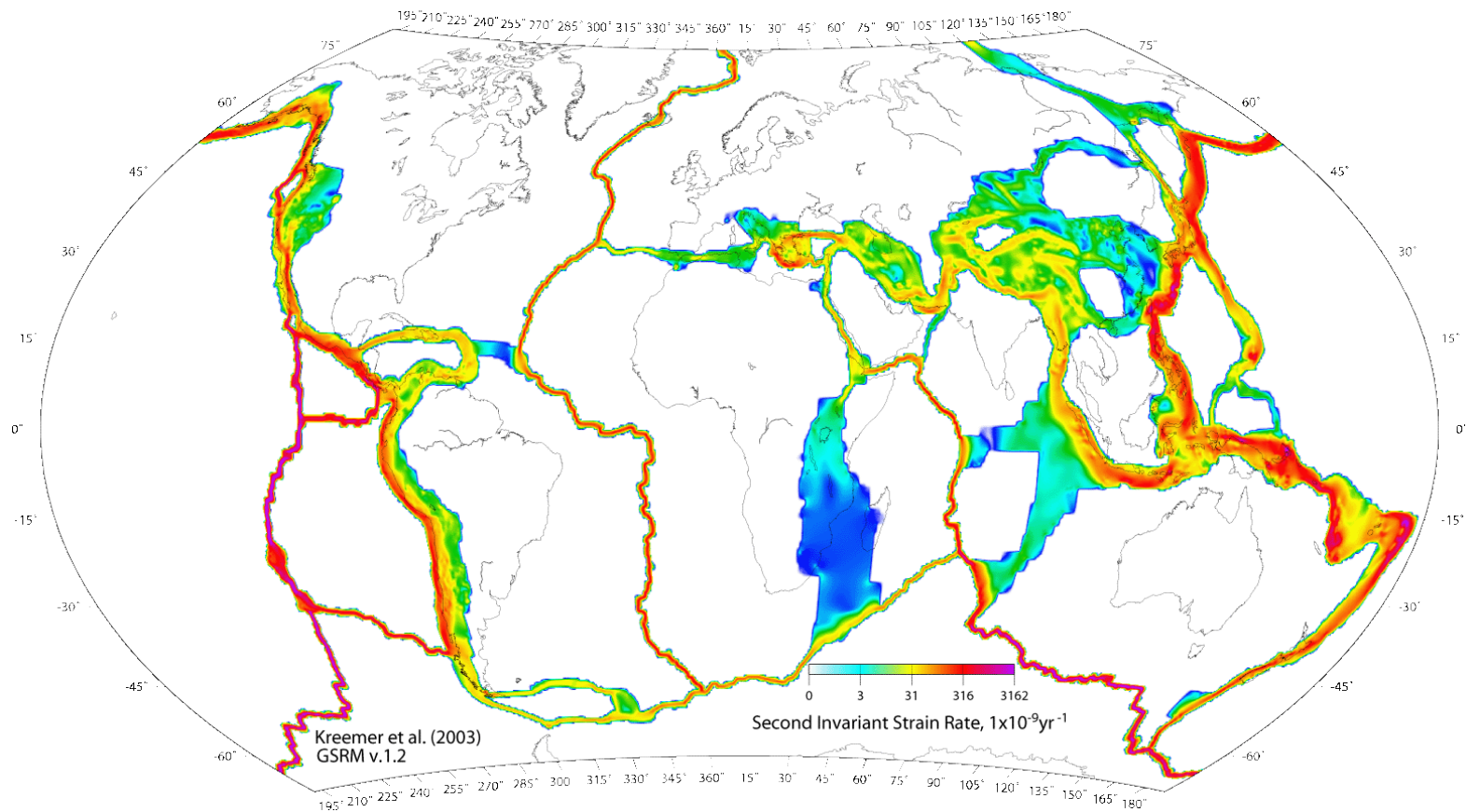
- The Global Strain Rate Map makes use of some important properties of strain as a function of space:
  - Compatibility equations
    - The strain tensors at two nearby points have to be related to each other if there are no gaps or overlaps in the material
    - Equations relate spatial derivatives of various strain tensor components
  - If we know strain everywhere, we can determine rotation from variations in shear strain (because of compatibility eqs)
  - Relationship between strain and variations in angular velocity, so that you can represent all motion in terms of spatially-variable angular velocity
  - “Kostrov summation” of earthquake moment tensors or fault slip rate estimates
    - Allows the combination of geodetic and geologic/seismic data



# Geodetic Velocities Used



# Second Invariant of Strain



# Invariants of Strain Tensor

- The components of the strain tensor depend on the coordinate system
  - For example, tensor is diagonal when principal axes are used to define coordinates, not diagonal otherwise
- There are combinations of tensor components that are invariant to coordinate rotations
  - Correspond to physical things that do not change when coordinates are changed
  - Dilatation is first invariant (volume change does not depend on orientation of coordinate axes)



# Three Invariants (Symmetric)

- First Invariant – dilatation
  - Trace of strain tensor is invariant
    - $I_1 = \Delta = \text{trace}(\varepsilon) = \varepsilon_{ii} = \varepsilon_{11} + \varepsilon_{22} + \varepsilon_{33}$

- Second Invariant – “Magnitude”

$$I_2 = \frac{1}{2} \left[ \text{trace}(\varepsilon)^2 - \text{trace}(\varepsilon \cdot \varepsilon) \right]$$

$$I_2 = \varepsilon_{11} \cdot \varepsilon_{22} + \varepsilon_{22} \cdot \varepsilon_{33} + \varepsilon_{11} \cdot \varepsilon_{33} - \varepsilon_{12}^2 - \varepsilon_{23}^2 - \varepsilon_{13}^2$$

- Third Invariant – determinant
  - Determinant does not depend on coordinates
    - $I_3 = \det(\varepsilon)$
- There is also a mathematical relationship between the three invariants

# Second Invariant of Strain

