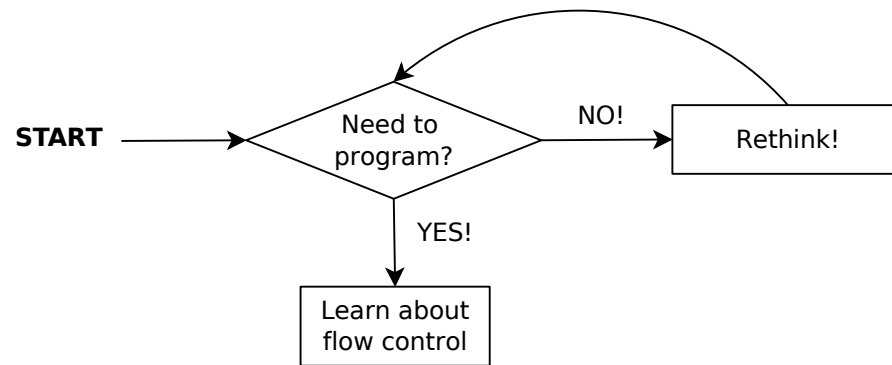


Fundamental Programming Principles: Flow Control



Beyond the Mouse

GEOS 436/636

Jeff Freymueller, Sep 19, 2017

YOU'LL NEVER FIND A
PROGRAMMING LANGUAGE
THAT FREES YOU FROM
THE BURDEN OF
CLARIFYING
YOUR IDEAS.



"The Uncomfortable Truths Well",
<http://xkcd.com/568> (April 13, 2009)

Intro – Do You Recognize This?

```
1 function [t lon lat height] = read_gps_data(filename)
    [t, lon, lat, height] = textread(filename, '%f%f%f%f ');
3 end
```

Listing: read_gps_data.m

Intro – Do You Recognize This?

```
1 function [t lon lat height] = read_gps_data(filename)
   [t, lon, lat, height] = textread(filename, '%f%f%f%f ');
3 end
```

Listing: read_gps_data.m

```
1 clear all, close all, clc;
3 gps_data = struct('time', [], 'lon', [], 'lat', [], ...
   'height', [], 'name', {' '});
5
7 gps_data.name = 'BZ09';
9 [gps_data.time, gps_data.lon, gps_data.lat, ...
   gps_data.height] = read_gps_data('BZ09.dat');
11 plot_gps_timeseries(gps_data);
```

Listing: plot_bz09.m

Intro – Do You Recognize This?

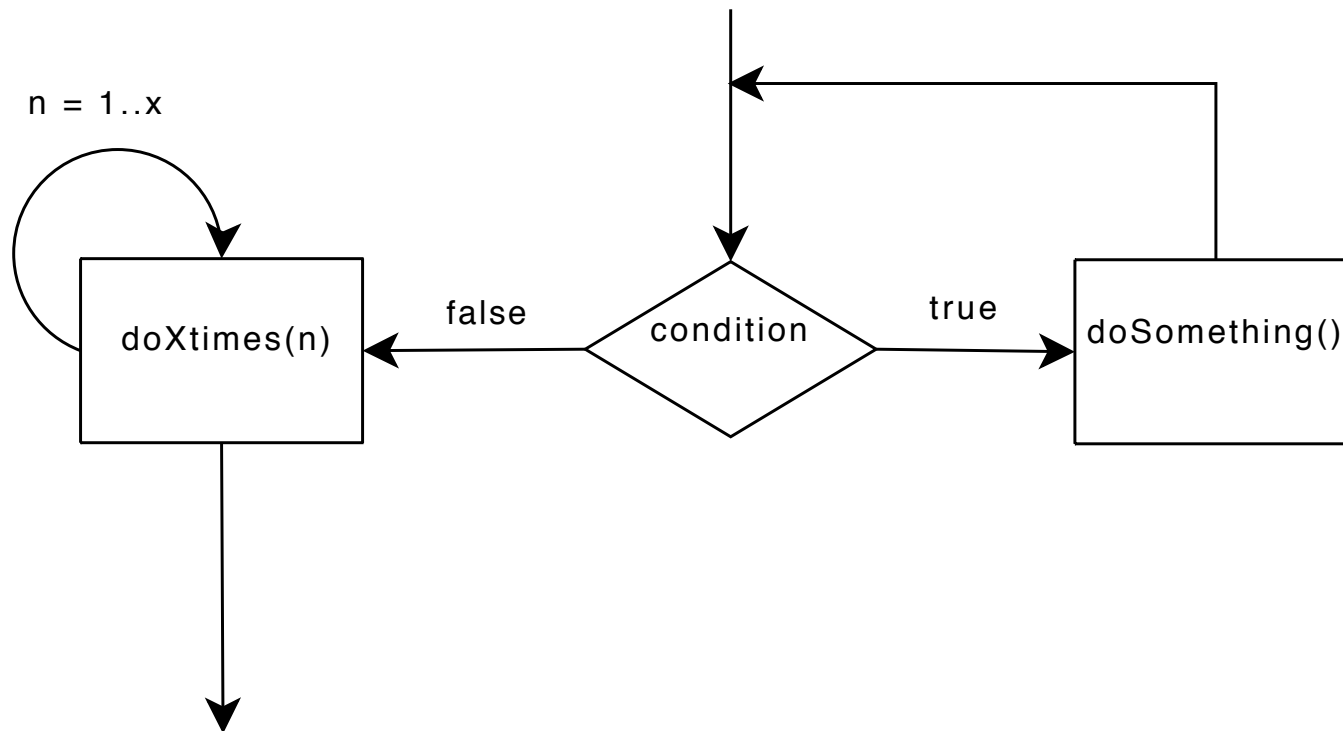
```
1 function plot_gps_timeseries(gps_struct)
3     figure
4     subplot(3,1,1)
5     plot( gps_struct.time , gps_struct.lon-mean(gps_struct.lon) )
6     title( sprintf( '%s timeseries', gps_struct.name) )
7     ylabel( 'lon (m)' );
9     subplot(3,1,2)
10    plot( gps_struct.time , gps_struct.lat-mean(gps_struct.lat) )
11    ylabel( 'lat (m)' );
13    subplot(3,1,3)
14    plot( gps_struct.time , gps_struct.height-mean(gps_struct.height) )
15    ylabel( 'height (m)' );
16    xlabel( 'epoch' );
17 end
```

Listing: plot_gps_timeseries.m

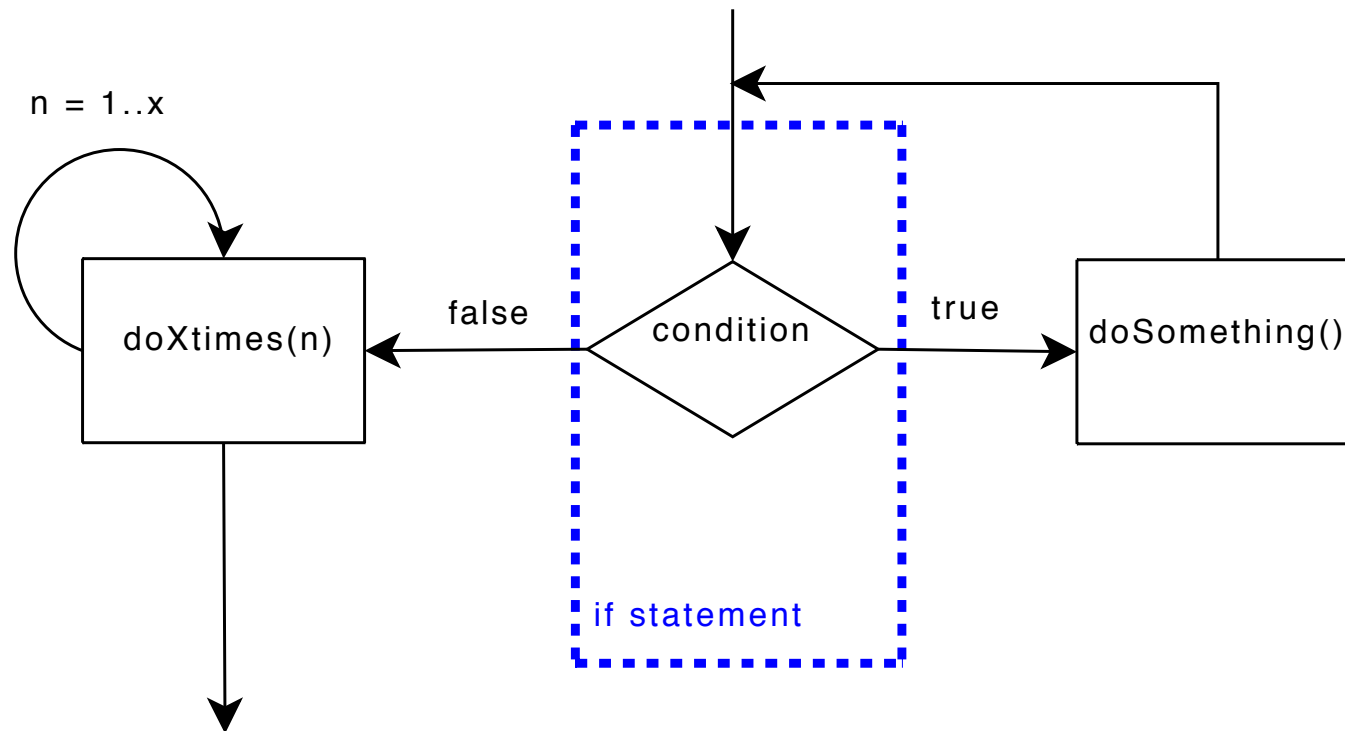
Today's Schedule

- Truth Tables
- Control Structures
 - if – then – else
 - while
 - for
 - try – catch
 - If you heard about “goto”, forget about it
- A reminder of some good habits

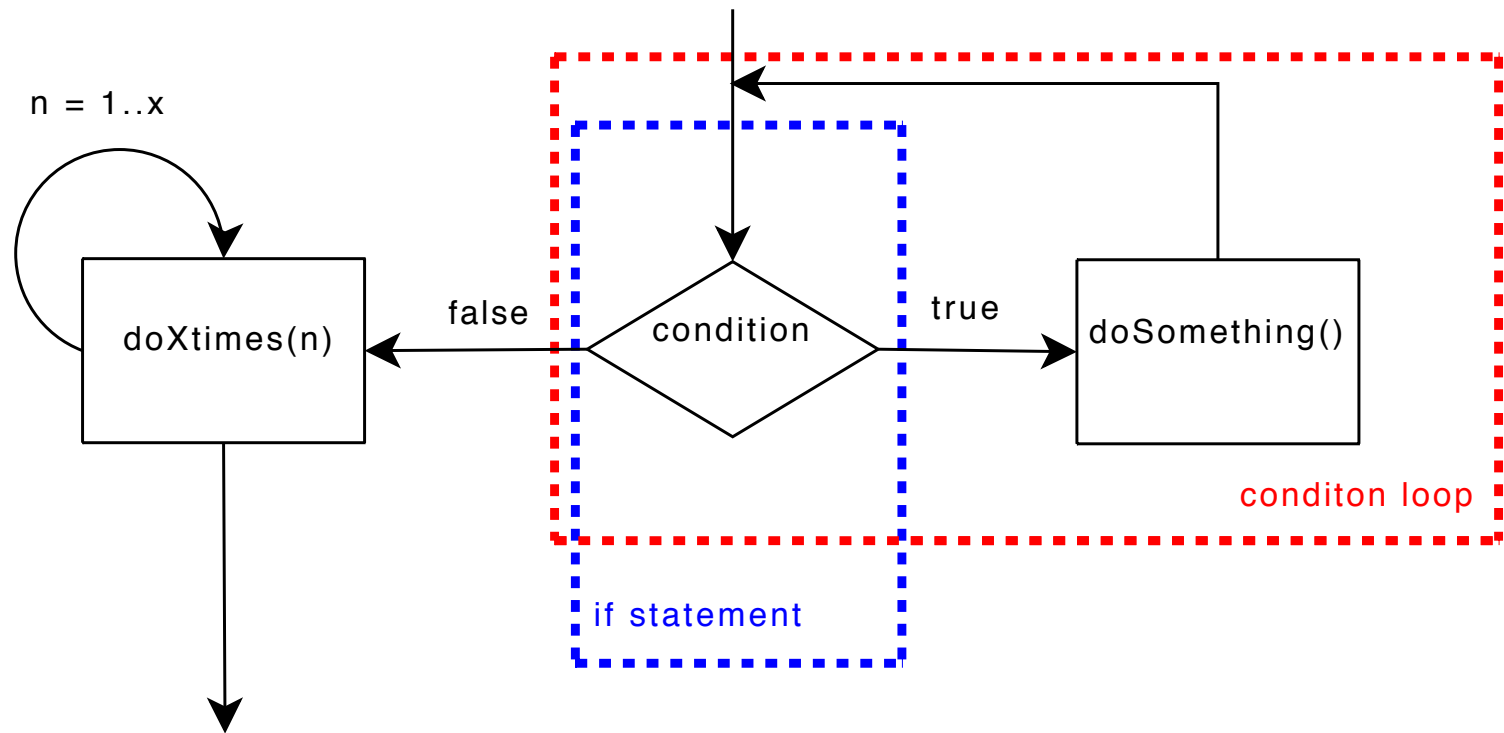
Control Flow: Redirecting the Stream



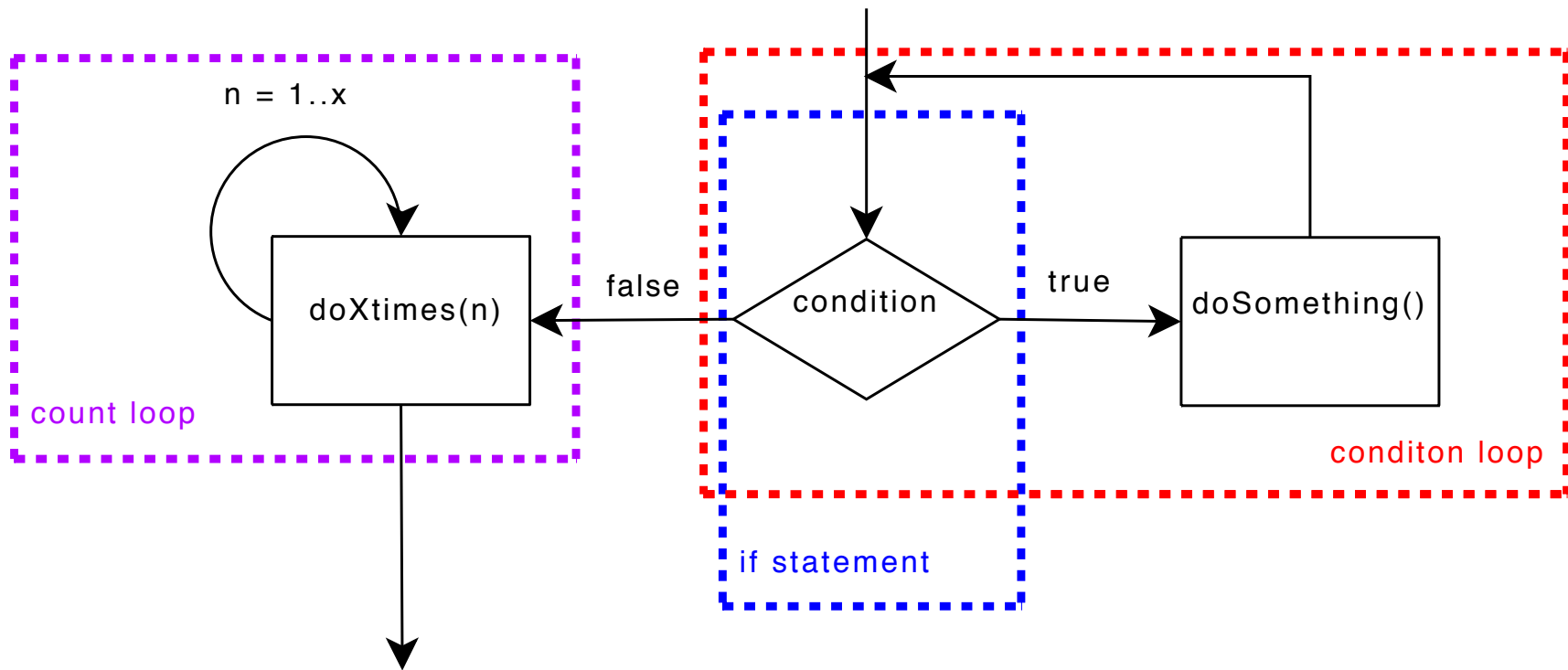
Control Flow: Redirecting the Stream



Control Flow: Redirecting the Stream



Control Flow: Redirecting the Stream



Flow Control Turns Batch Processing into Programming

- Allows different program behavior based on conditions you define – flow control
- A condition can be `true` (1) or `false` (0).
- You test a condition using the operators: `<`, `<=`, `>`, `>=`, `==`, `~=` (for MATLAB)
- Functions often give numeric return values as answer to a test. In MATLAB, `strcmp('compare', 'strings')` will return 0 (false) if the strings are not the same.

Tests are Evaluated at Execution Time

- Most of the time, we will test the values of some variable, so that the program will do things differently according to the situation as it is run.
- Example questions to be tested:
 - Is the number of data points greater than 5?
 - Is the line number in this file divisible by 10?
 - Is today's temperature a record low?

Truth Tables

'NOT'
(**'~', '!'**):

a	expression: !a
0	1
1	0

'AND' ('&&'):

a	b	expression: a && b
0	0	0
0	1	0
1	0	0
1	1	1

Truth Tables

'NOT'
(**'~', '!'**):

a	expression: !a
0	1
1	0

'AND' ('&&'):

a	b	expression: a && b
0	0	0
0	1	0
1	0	0
1	1	1

'OR' ('||'):

a	b	expression: a b
0	0	0
0	1	1
1	0	1
1	1	1

'XOR':

a	b	expression: a xor b
0	0	0
0	1	1
1	0	1
1	1	0

Check the Rules for Operator Precedence

- For MATLAB that is:
 1. Parentheses ()
 2. Transpose (.'), power (.^), complex conjugate transpose('), matrix power(^)
 3. Unary plus (+), unary minus (-), logical negation (~)
 4. Multiplication(*), right division(/), left division(.\), matrix multiplication (*), matrix right division (/), matrix left division (\)
 5. Addition(+), subtraction(-)
 6. Colon operator(:)
 7. Less than (<), less than or equal to (<=), greater than (>), greater than or equal to (>=), equal to(==), not equal to(~=)
 8. Element-wise AND (&)
 9. Element-wise OR (|)
 10. Short-circuit AND (&&)
 11. Short-circuit OR (||)

```
Hypoteneuse = sqrt(side1^2 + side2^2)
Z = height + -depth
amag = a'*a
```

Exercise

Exercise for you to work through:

a	b	c	(a && b) c	(a !b) && (a xor c)
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

if – then – else

```
%  
% if ( CONDITION ) STATEMENT  
% [elseif ( CONDITION ) STATEMENT ]  
% [else STATEMENT ]  
% end.  
%  
% EXAMPLE: What are we going do today?  
%  
  
day=weekday(now);  
  
if (day == 6 )  
    disp('PUB!')  
elseif (day == 1 || day == 7)  
    disp('playing')  
else  
    disp('working')  
end
```

- CONDITION
 - The condition must be true or false (1 or 0)
 - The condition can be an expression or a variable or a number
- STATEMENT
 - A single statement or a block of statements
- Optional parts
 - You don't have to use else or elseif

if – then – else

```
%  
% if ( CONDITION ) STATEMENT  
% [elseif ( CONDITION ) STATEMENT ]  
% [else STATEMENT ]  
% end.  
%  
% EXAMPLE: What are we going do today?  
%  
  
day=weekday(now);  
  
if (day == 6 )  
    disp('PUB!')  
elseif (day == 1 || day == 7)  
    disp('playing')  
else  
    disp('working')  
end
```

C-Shell

```
#!/bin/tcsh  
# if ( <condition> ) then <statement>  
# [else <statement> ]  
# endif  
#  
# Example: What are we gonna do today?  
  
set day = `date | awk '{print $1}'`  
  
if ($day == 'Fri' ) then  
    echo 'PUB!'  
else  
    if ($day == 'Sat' || \  
        $day == 'Sun') then  
        echo "playin '"  
    else  
        echo "workin '"  
    endif  
endif
```

Listing: if_example.csh

Condition-controlled loop (while)

```
% while ( CONDITION )
% STATEMENT
% end.
%
% EXAMPLE: Read input until user has enough
%

clc;           %clear screen

n = 1;
disp('Read this text.')
string = ['You have read this ' ...
         num2str(n) ' times.'];
disp(string)
while (~strcmp( input('More? Y/n: ', 's'),'n'))
    n = n + 1;
    disp('Read this text.')
    string = ['You have read this ' ...
             num2str(n) ' times.'];
    disp(string)
end
```

- CONDITION
 - The condition must be true or false (1 or 0)
 - The condition can be an expression or a variable or a number
- STATEMENT
 - A single statement or a block of statements
- Optional parts
 - None

Condition-controlled loop (while)

```
% while ( CONDITION )
%   STATEMENT
% end.
%
% EXAMPLE: Read input until user has enough
%

clc;           %clear screen

n = 1;
disp('Read this text.')
string = ['You have read this ' ...
         num2str(n) ' times.'];
disp(string)
while (~strcmp( input('More? Y/n: ', 's'),'n'))
    n = n + 1;
    disp('Read this text.')
    string = ['You have read this ' ...
             num2str(n) ' times.'];
    disp(string)
end
```

C-Shell

```
#!/bin/tcsh
# while ( <condition> ) <block> end
#
# Example: Tell me my fortune

echo 'Want your    fortune? (Y/n):'

while ( $< != n)
    fortune
    echo 'More? (Y/n):'
end
```

Listing: while_example.csh

Count-controlled loop (for)

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;                %clear screen
for n=1:2:10
    fprintf(1, 'n=%d\n', n);
end
disp('done.');
```

- EXPRESSION
 - In MATLAB, the expression must produce an array of numbers
- STATEMENT
 - A single statement or a block of statements
- Optional parts
 - None

Count-controlled loop (for)

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;                %clear screen
for n=1:2:10
    fprintf(1, 'n=%d\n', n);
end
disp('done.');
```

C-Shell

```
#!/bin/tcsh
# foreach variable ( <list> ) <block>
#
# Example: list files in current
# directory.

foreach x ('ls ./')
    echo $x
end
```

Listing: foreach_example.csh

Making a for loop using while

*You can exactly replicate a **for** loop using **while***

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;                %clear screen
for n=1:2:10
    fprintf(1, 'n=%d\n', n);
end
disp('done.');
```

```
% for variable = expression
% STATEMENT
% end.
%
% Can be translated into a while loop.
%
% EXAMPLE: count from 1 to 10
%
clc;                %clear screen

n=1;

while(n<=10)
    disp(sprintf('n=%d', n));
    n = n+2;
end
disp('done.');
```

Breaking out of Loops

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;                %clear screen
for n=1:10
    if(n==2)
        disp(sprintf('TWO IS PRIME!'));
        continue;
    end
    if(n==5)
        disp( ... %note the dots !!!
            sprintf('Well, that''s enough!'));
        break;
    end
    disp(sprintf('n=%d', n));
end
disp('done.');
```

- CONTINUE

- Skip to the end of the loop, and go around another time.
- It is a way to avoid having to replicate a lot of code

- BREAK

- Break completely out of the loop, and execute the statement after that.

Breaking out of Loops

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;           %clear screen
for n=1:10
    if(n==2)
        disp(sprintf('TWO IS PRIME!'));
        continue;
    end
    if(n==5)
        disp( ... %note the dots !!!
            sprintf('Well, that''s enough!'));
        break;
    end
    disp(sprintf('n=%d', n));
end
disp('done.');
```

C-Shell

```
#!/bin/tcsh
2 # foreach variable ( <list> ) <block>
#
4 # Example: list certain files in current
# directory.
6
clear # clear screen
8
foreach x ('ls ./')
10     if ($x == foreach_example.csh) then
        echo "That's me: " $x
12     continue #—— We continue our job
    endif
14
    if ($x == 'while_example.csh') then
16     echo 'I could be a "while":' $x
        break #—— We exit the foreach
18    endif
end
20
echo "Done."
```

Listing: foreach_break_example.csh

try-catch

- The 'try-catch' pair is a special type of flow control. It sets up a block of commands that will be executed, and then a set of commands to execute only if there is an error in the first block.
- This lets you deal with some kinds of errors (like missing files) more gracefully than by letting MATLAB beep and spew some red text at the user.

Error Control: try-catch

Matlab

```
% try, STATEMENT, catch ME, STATEMENT, end.
2 % EXAMPLE: file opening
   clc;
4 try
    fid = fopen('whatever.txt', 'r'); % open a non-existing file
6    data = fread(fid);                % now try to get its data
    fclose(fid)
8 catch myException                    % define any name for an error message object
    %let the user know, implement graceful program termination ... write to stderr
10    fprintf(2, '??? Error using ==> fread\n\n')    % recreate Matlab error message
    fprintf(2, '%s\n', myException.message);        % actual message from error message object
12    fprintf(2, 'Error in ==> %s at %d\n\n\n', ...   % where did things occur?
              myException.stack.name, myException.stack.line);
14
    fprintf(1, 'Simpler:\n')                        % use internal function to get Matlab
16    fprintf(2, '%s\n', getReport(myException));    % style report
end
18
18 disp('—————> We do get here!'), pause
20
20 %now without try-catch ...
22 fid = fopen('whatever.txt', 'r');
    data = fread(fid);
24
24 disp('We cannot get here!')                % We'll only make it here if 'whatever.txt' exists!
```

Listing: try_catch_example.m

Error Control: try-catch

```
% try, STATEMENT, catch ME, STATEMENT, end.
% EXAMPLE: file opening
clc;
try
    fid = fopen('whatever.txt', 'r'); % open a file that might exist
    data = fread(fid);                % now try to get its data
    fclose(fid)
    % Read another file
    fid = fopen('file2.txt', 'r'); % open a file that might exist
    data2 = fread(fid);             % now try to get its data
    fclose(fid)
    % And another file
    fid = fopen('fubar.txt', 'r'); % open a file that might exist
    data3 = fread(fid);             % now try to get its data
    fclose(fid)
catch myException % define any name for an error message object
    % let the user know, implement graceful program termination ... write to stderr
    fprintf(1, '??? Error using ==> fread\n\n') % recreate Matlab error message
    fprintf(1, '%s\n', myException.message);    % actual message from error message object
    fprintf(1, 'Error in ==> %s at %d\n\n\n', ... % where did things occur?
            myException.stack.name, myException.stack.line);

    fprintf(1, 'Simpler:\n') % use internal function to get Matlab
    fprintf(1, '%s\n', getReport(myException)); % style report
end

disp('-----> We do get here!'), pause
```

Don't Even Think of Using goto



"GOTO", <http://xkcd.com/292>

Some Comments and General Advice

- You don't have to start with an empty file – that's intimidating: use old file as 'template'
- Put it in a script, unless it's a (short) one-liner (you won't use again).
- Make it a habit to include `clear all, close all, clc;` at the beginning of your scripts
- Keep things nice and clean: definition of function in function file; use of function on command line or in script file

More good practice

- Use indentations to structure your code (align comments etc)
- Use meaningful variable and function names (sec instead of i and listFiles() instead of lfls())
- Decide for one formatting and naming scheme and stick to it; no matter which one it is.
- Comment your code
- Do not over comment your code!
- Try and catch errors
- Self-study:
[http://www.google.com/search?
hl=en&q=good+programming+style&btnG=Search](http://www.google.com/search?hl=en&q=good+programming+style&btnG=Search)